



Idaho National Laboratory

BARRIERS TO THE USE OF INNOVATIVE DECOMMISSIONING TECHNOLOGIES, AND HOW TO OVERCOME THEM

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THE USE OF NEW AND INNOVATIVE TECHNOLOGIES FOR D&D IS NOT A NEW CONCEPT

- ▶ **Surplus Facilities Management Program (1978)**
- ▶ **D&D Integrated Demonstration Program (Decontamination and Decommissioning)**
- ▶ **D&D Focus Area (Deactivation and Decommissioning)**
- ▶ **D&D Dark Ages (Someone believed we didn't need any new technologies)**
- ▶ **D&D Multi Year Program (Community of Practice)**
- ▶ **All the above (except Dark Ages) identified needs, developed new technologies, demonstrated their performance, and deployed them at D&D sites**

IN SPITE OF 30 YEARS OF PRACTICE, BARRIERS STILL EXIST TO THE USE OF NEW TECHNOLOGIES FOR D&D

- ▶ **Concept that D&D is a low-tech field**
- ▶ **New technologies are expensive**
- ▶ **Don't trust them to work**
- ▶ **Have had bad experiences with new technologies**
- ▶ **Don't believe we need any new technologies**
- ▶ **Unaware that better technologies exist**

IN SPITE OF 30 YEARS OF PRACTICE, BARRIERS STILL EXIST TO THE USE OF NEW TECHNOLOGIES FOR D&D (continued)

- ▶ **Don't understand the real needs of the project**
- ▶ **Didn't include technologies in initial planning**
- ▶ **No time to investigate them**
- ▶ **No time to develop them**
- ▶ **No funding to develop/include them**
- ▶ **No incentive to use them (the more this thing costs, the more profit I make)**

IN SPITE OF 30 YEARS OF PRACTICE, BARRIERS STILL EXIST TO THE USE OF NEW TECHNOLOGIES FOR D&D (continued)

- ▶ **Human nature resists change**
- ▶ **We're experts, we know how to do this**
- ▶ **Incentives to reduce footprint as rapidly as possible**
- ▶ **No outside input or review at the planning stage**
- ▶ **Consequences of taking risk**
- ▶ **Lack of centralized D&D program at many sites, always new faces**
- ▶ **No longer a centralized location for new and innovative technology information**

How Can We Overcome These Barriers?

- ▶ **Better job of characterizing and identifying needs**
- ▶ **Communicate the success of past innovative technology uses (Show they will save money and time and improve safety)**
- ▶ **Use effective and innovative scouting for new technologies and approaches (look outside the nuclear industry)**
- ▶ **Provide expert input/guidance during the planning process**
- ▶ **Recognize good performance with new technologies**
- ▶ **Provide a clearinghouse for new technology information**
- ▶ **Fund the development of new technologies so they are available when needed by future projects**
- ▶ **Assist with the selection, demonstration, and personnel training for new technologies (Involve workers so they experience results)**
- ▶ **Solutions to these barriers are provided in the new D&D Multi Year Program Plan, implement and follow it!**

We Need To Go From Before To After In A Safe and Cost Effective Manner



**Organic Moderated Reactor Experiment
(Before)**



**Organic Moderated Reactor Experiment
(After)**

We Just Don't Want To Do It Too Quickly!



**Experimental Organic Cooled
Reactor (EOCR)**



We Need To Go From Before To After In A Safe and Cost Effective Manner

CONCLUSIONS

- ▶ **The D&D industry has over 30 years of experience in the use of innovative technologies, their use is not a new concept**
- ▶ **However, there are still barriers to their use**
- ▶ **These barriers can be overcome through implementation of the new D&D Multi Year Program Plan**
- ▶ **Safety and efficiency in the D&D industry will be a function of how well that plan is implemented**